



## Esports FAQs

### **What are Esports?**

Esports are a form of sport competition using video games. Esports are organized multiplayer games with individuals or teams.

### **What game is SOVA playing for Esports this spring?**

Rocket League. Rocket League is a soccer-based game using high powered cars.

### **What consoles/system can I play Rocket League on?**

Every major console! Rocket League can be played on PC, Xbox One, Play Station 4, and Nintendo Switch. Rocket League can be played "cross-platform," meaning player with different systems can play with and against one another.

### **Is there a cost?**

Rocket League is completely FREE to download on every system. Participation in each tournament will also be free of charge. Interested parties would have to have access to one of the four consoles/systems (PC, Xbox One, PS4, & Nintendo Switch) in order to play. SOVA will not provide systems.

### **How will the tournaments work?**

Rocket League tournaments will be private. Prior to each tournament, registered players will received a password via email. This code will be needed to check-in. Tournaments will begin at 8pm on scheduled days to be announced. Each tournament will be 1 vs 1. Games will be 5 minutes each.

Players will be able to check-in 15 minutes before the start of the tournament. The tournaments will be single-elimination brackets until there is one last player standing.

### **Where will players receive information about the Rocket League tournaments?**

Tournament information will be sent by text and email. You can also access information on the [www.specialolympicsva.org](http://www.specialolympicsva.org) esports landing page.